



Regular Season Rules for 2009

1. A player listed in the line up must take a turn at bat.
Co-Ed Division only: The batting order may not have more than two (2) of any gender in a row.
2. Rubber cleats only.
3. The ball must be pitched at a minimum height of 6 feet to a maximum of 12 feet and across the plate to be called a strike.
4. A courtesy runner must be the last out. Runners will be female for female and male for male. Coaches are to advise the umpire and the coach of the other team of the injured players who may need a runner before the start of the game. Coaches must also advise if a player becomes injured during the game and should require a runner. Courtesy runners are unlimited.
5. No bunting at any time.
6. Wood or aluminum bats only. No hard ball bats, weight rings, bats with loaded ends or any item **NOT APPROVED** by the Executive.
7. The official ball of the Oshawa Slo-Pitch League is a WORTH 12 INCH GOLD DOT (White in colour only).
8. No intentional walks. A pitcher must make at least 4 (four) pitches before a walk is given to a batter. No walks to the 10th batter, pitcher must keep pitching until either the batter strikes out or hits a fair ball.
Co-Ed Division only: If a male batter receives four (4) straight balls, (count of 4 – 0) without a strike being delivered at his turn at bat he is automatically awarded second base. If there is a female batter following, she has the option to either walk or bat. If there are one or more strikes against a male batter and he is walked, the woman following the male batter must bat.
9. Second team on schedule is the HOME team.
10. Home team to supply a new ball and a good second ball for the game or they forfeit home field advantage. The balls supplied by the team must be the same as defined in Rule #7.
11. Home team is responsible for checking the score at the end of each inning.
12. Each team must have a minimum of 9 players to start the game.
Co-Ed Division only: The 9 players must be 4 female and 5 males. The maximum number of males allowed on the field in an inning is 6 (six).
13. Any player coming late to a game must go to the bottom of the batting order. No player can be added to the batting order once the team has gone through the batting order once or the team has completed their third inning.

The only exception to this is if a team is playing with only 9 of their own roster players and a 10th player shows up then that player may be added at any time to the bottom of the batting order. However, if more than one late player shows up when a team is playing with 9 players, only 1 of those players may be added to the batting order at this point of the game.



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See By-Law 25 if you don't have enough players to start the game.

14. Any type or colour of glove may be used at **ANY** position.
15. Any pitcher intentionally throwing a fast ball at a batter will be suspended for the number of games agreed by the Executive.
16. Any player injured during the game may be scratched from the lineup without penalty. In other words, Rule #12 would not apply. When the injured player's turn to bat came up, it would **NOT** be considered an out. Substitute players must be on the official team roster to be eligible to play as a substitute and Rule 13 above, would not apply.

Co-Ed Division only: You cannot replace the injured player with a player of the opposite sex.

17. **NO** base stealing. Umpires to allow an anticipation of only a step or two.
18. Foul on third strike is an out.
19. Any player showing up to play, whom in the opinion of the umpire, is intoxicated may be disqualified from playing the game by the umpire. The umpire's decision is final.
20. The home team shall **NOT** take at bats in the last inning unless:
 - a) The home team is losing.
 - b) The game is tied.
21. If the home team takes the lead in the last inning, the game is concluded when the winning run crosses the plate and **ONLY** that run shall be scored.
22. Infield balls for the purpose of warming up shall only be permitted during the first inning of the game. The pitcher shall only have one warm up pitch each inning after the completion of the first inning. Warm up pitches for new pitchers shall be at the discretion of the umpire.
23. The League shall implement the use of "Safe Lines" and "Commit Lines" in **ALL** divisions.
 - a) The safe line shall be indicated to the right of home plate and all players shall cross the line and NOT home plate. Any player crossing home plate and not the safety line will be "**OUT**".
 - b) The commit line shall be indicated 20 feet from home plate towards third base. Any player advancing from third base towards home plate shall continue to home once having crossed the commit line and there shall be **NO** exceptions. Decisions relating to the application of this rule shall be at the discretion of the umpire. Any sliding at the safe line shall be an automatic "**OUT**".